## **Town of Mecan, Marquette County**

## State of Wisconsin

Dated: August 16, 2012

LETTER OF AGREEMENT/PERMIT FOR EASEMENTS FOR NECESSARY UTILITY CROSSINGS UNDER HURON BAY DRIVE, TOWN OF MECAN MARQUETTE COUNTY, WISCONSIN.

WHERE AS: Leo Mc Laughlin hereinafter referred to as Home owner, wishes to improve his septic system and,

WHERE AS: The home owner is asking for permission to install permanent utility lines, fresh water, sewage and electric under Huron Bay Drive at a depth of six to seven feet at the location between W 475 and W 469 Huron Bay Drive running in a northerly direction to lot 35 Block E of Puckaway Shores Subdivision and,

WHERE AS: The home owner agrees to repair the road surface and shoulders to like or better condition in the event of any damage to the Town of Mecan road way and road beds and,

WHERE AS: The home owner or his successors, (FUTURE OWNERS OF SAID PROPERTY) will remain solely responsible for all future repairs to the utility's and the road and road bed and,

WHERE AS: The home owner and installer will be required to install permanent signs on each side of the road right-of-way signifying the presence of these lines and contact information about the location of the utility and,

WHERE AS: The home owner will be solely responsible for any and all damage caused to any other public or private utility that are present in the road bed at this date in time and,

WHERE AS: Upon the signage of the Letter Of Agreement/Permit, by the Town of Mecan Officials and the Home Owner constitutes legal authority for the home owner to pursue the installation of said utility's and,

WHERE AS: All future owners of said real-estate will be informed of this Letter OF Agreement/Permit and will be responsible for all maintenance of these utility's, and will hold harmless the Town Of Mecan and Marquette County.

**DATED THIS 16th DAY OF AUGUST 2012** 

Signed Town Chairman Figure 1 Reality
Signed Supervisor # 1 Clayton Marten
Signed Supervisor # 2 Nancy of Reculor
Attest Town Clerk Jana & Mchlug

